

Re: usb2 port gets very slow on 2-gig Flash Drive.

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Source: <http://linux.derkeiler.com/Mailing-Lists/Debian/2008-07/msg02280.html>

- *From:* "elijah r." <elijahr@xxxxxxxxxx>
 - *Date:* Thu, 24 Jul 2008 09:21:35 -0500
-

Correction:

```
mount -o loop -t msds zenstone2g.img /mnt/zenstoneimg
should read:
mount -o loop -t msdos zenstone2g.img /mnt/zenstoneimg
```

Material Safety Data Sheets do not play a part here. :-) You might also try -t vfat, one of them should work.

On Thu, Jul 24, 2008 at 9:20 AM, elijah r. <elijahr@xxxxxxxxxx> wrote:

Say your flash disk is /dev/sdc and has 1 FAT partition where the music is stored:

```
cd ~
dd if=/dev/sdc1 of=zenstone2g.img bs=64M
mkdir /mnt/zenstoneimg
mount -o loop -t msds zenstone2g.img /mnt/zenstoneimg
---delete anything in /mnt/zenstoneimg/music you don't want -----
cp -R /path/to/my/music/* /mnt/zenstoneimg/music/
umount /mnt/zenstoneimg
dd if=zenstone2g.img of=/dev/sdc1 bs=64M
```

You'd only need to run the commands before "mount" once, then keep the image around for the future.

I don't actually know if this will speed things up, but the idea is that you are bypassing the filesystem layer over the USB bottleneck for disk writes.

You make all the filesystem changes to a disk image on your hard disk, then you stream the bits in that image to the flash disk.

The "bs=64M" is the block size and can be increased or decreased depending on your situation. AFAIK, it basically acts like a buffer in situations like this.

Be very careful with the syntax of dd; one misplaced character and you could wipe your hard disk or flash drive.

Just an idea. Let me know if it works out.

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-Elijah

On Thu, Jul 24, 2008 at 8:27 AM, Martin McCormick

<martin@xxxxxxxxxxxxxxxxxxxx> wrote:

I needed to reload the flash drive on a Zenstone 2-gig mp3 player. I have noticed that when the drive is full, operations all still work, but take much longer than one might expect which probably has something to do with the fat32 file system and size of the FAT table.

I started by doing `rm -r -f music` which is the one and only main directory. That took about 2 hours to complete and then it was time to reload it from the Linux computer.

The Linux computer is a 500-MHZ Pentium running a 2.6.5 kernel and the usb2 port is, by definition 13 Mb so it is slow, about 10-meg Ethernet slow under normal conditions.

What actually happens is much worse. After doing the `rm -r -f`, I started with an empty drive but the tar program started running very slowly. It takes at times, 10 minutes to load one tune that would normally play in 2 or 3 minutes.

Just for fun, I let it plod slowly along and it has been running now for about 36 hours and is 75% complete but what is happening?

If I look at the health of the system, it isn't that bad all be it busy.

`$ uptime`

07:21:58 up 2 days, 23:37, 2 users, load average: 4.00, 4.13, 4.19

It is July 24 and `ps ax -Ostart` shows me that tar has been running a very long time:

```
22986 Tue Jul 22 23:35:01 2008 D pts/13 00:00:40 tar xf
/home/martin/musicmain.tar
```

I tried `renic-ing` tar and the usb mass storage daemon which has had no effect, either good or bad.

I do remember once that if there is a time lapse of several minutes between the `rm -r -f` command to wipe the FAT table clean and the tar command that initial performance is much better so there must be a cleanup routine going on somewhere.

This is also true if you unmount the drive and remount it empty. I seem to remember that it only took a couple of hours to reload

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the entire drive when I did things that way.

I did a top command and I am either missing something or nothing much is wrong:

```
Tasks: 42 total, 2 running, 40 sleeping, 0 stopped, 0 zombie
Cpu(s): 0.3% us, 0.0% sy, 0.0% ni, 0.0% id, 99.7% wa, 0.0% hi, 0.0% si
Mem: 126424k total, 124572k used, 1852k free, 1604k buffers
Swap: 377488k total, 0k used, 377488k free, 102308k cached
```

```
PID USER PR NI VIRT RES SHR S %CPU %MEM TIME+ COMMAND
23560 martin 16 0 2160 1084 1880 R 0.3 0.9 0:00.03 top
1 root 16 0 1492 528 1336 S 0.0 0.4 0:07.26 init
2 root 34 19 0 0 0 S 0.0 0.0 0:12.13 ksoftirqd/0
3 root 5 -10 0 0 0 S 0.0 0.0 0:00.00 events/0
4 root 5 -10 0 0 0 S 0.0 0.0 0:04.02 kblockd/0
10 root 7 -10 0 0 0 S 0.0 0.0 0:00.00 aio/0
9 root 15 0 0 0 0 S 0.0 0.0 0:22.06 kswapd0
11 root 25 0 0 0 0 S 0.0 0.0 0:00.00 jfsIO
```

I plan to let this tar command run its natural course to see what happens, but is there anything I can do with the existing system to optimise the performance?

Thanks.

Martin McCormick WB5AGZ Stillwater, OK
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OSU Information Technology Department Network Operations Group

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