

strange GUI display problem

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To: For users of Fedora Core releases <fedora-list@redhat.com>

I just installed FC 3 on a Compaq iPaq desktop (don't confuse this with the handheld iPaqs---this is a regular computer). It's a 1Ghz pIII with 384Mb of RAM so it should be able to handle FC3 fine. The only unusual thing about this computer is that it's USB-only---it was designed for the corporate market as basically a commodity computer so all the hardware is built-in---there are no PCI slots, etc. But the install didn't have trouble finding the USB keyboard and mouse, or the built-in network, sound, and video.

The built-in video appears to be "Intel 815." I have it attached to a 21" Mitsubishi DiamondPro monitor. Both were identified fine by the OS during the install. But I'm suffering a very strange problem with the display. Basically, parts of windows and menu that pop-up are not visible until I mouse-over them, and then only in parts. I can also get them to show up by dragging another window over them.

Other similar problems happen too, like the text in this window I'm typing doesn't show up until I move the window around and click on menus, etc. And then windows that I close don't always disappear from the screen until something else takes that spot on the display.

I tried switching `xorg.xonf` to using the generic VESA driver, but got no display there. I'm not a real X expert so I didn't take it farther than that.

Any ideas?

Thanks a lot,
Matt

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