

Linux 2.6 Build System and Binary Modules

Source: <http://linux.derkeiler.com/Mailing-Lists/Kernel/2004-02/7818.html>

From: Robbert Haarman (lkml_at_inglorion.net)

Date: 02/29/04

Date: Sun, 29 Feb 2004 19:31:43 +0100
To: linux-kernel@vger.kernel.org

Hello list,

Excuse me for not finding this if it has been asked before. Please Cc any answers, as I am not subscribed to this list.

I am trying to port a driver for the Realtek 8180 wireless ethernet controller from 2.4 to 2.6. The module comes as a binary-only object file with some sources that can be adapted to fit the specific kernel. My problem is that I can't figure out how to get the 2.6 kernel to include the binary part (it's in a .o file). The new build system does a little too much magic – compiling the module from source to .ko without giving me a chance to sneak in the binary code. How do I get it to link in the .o file, without making it look for the like-named .c file?

Cheers,

Robbert Haarman

"UNIX was not designed to stop you from doing stupid things, because that would also stop you from doing clever things."

--Doug Gwyn

—

To unsubscribe from this list: send the line "unsubscribe linux-kernel" in the body of a message to majordomo@vger.kernel.org

More majordomo info at <http://vger.kernel.org/majordomo-info.html>

Please read the FAQ at <http://www.tux.org/lkml/>

- application/pgp-signature attachment: [Digital signature](#)