

Re: 4k stacks in 2.6

Source: <http://linux.derkeiler.com/Mailing-Lists/Kernel/2004-05/5683.html>

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Date: 05/27/04

Date: Thu, 27 May 2004 16:50:33 +0200

To: Brian Gerst <bgerst@didntduck.org>

On Thu, May 27, 2004 at 10:18:40AM -0400, Brian Gerst wrote:

- > *The problem on i386 (unlike x86-64) is that the thread_info struct sits*
- > *at the bottom of the stack and is referenced by masking bits off %esp.*
- > *So the stack size must be constant whether in process context or IRQ*
- > *context.*

so what, that's a minor implementation detail, pda is a software thing.

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