

[2.6 patch] bio.c: make bio_destructor static

Source: <http://linux.derkeiler.com/Mailing-Lists/Kernel/2004-10/10024.html>

From: Adrian Bunk (bunk_at_stusta.de)

Date: 10/30/04

Date: Sat, 30 Oct 2004 18:44:50 +0200
To: Jens Axboe <axboe@suse.de>

bio_destructor in fs/bio.c isn't used outside of this file, and after quickly thinking about it I didn't find a reason why it should.

The patch below makes it static.

Signed-off-by: Adrian Bunk <bunk@stusta.de>

```
--- linux-2.6.10-rc1-mm2-full/fs/bio.c.old 2004-10-30 13:53:41.000000000 +0200
+++ linux-2.6.10-rc1-mm2-full/fs/bio.c 2004-10-30 13:56:16.000000000 +0200
@@ -91,7 +91,7 @@
 /*
  * default destructor for a bio allocated with bio_alloc()
  */
-void bio_destructor(struct bio *bio)
+static void bio_destructor(struct bio *bio)
 {
     const int pool_idx = BIO_POOL_IDX(bio);
     struct biovec_pool *bp = bvec_array + pool_idx;
```

—
To unsubscribe from this list: send the line "unsubscribe linux-kernel" in the body of a message to majordomo@vger.kernel.org
More majordomo info at <http://vger.kernel.org/majordomo-info.html>
Please read the FAQ at <http://www.tux.org/lkml/>