

# [PATCH] [TRIVIAL] Fixing occurrences of "the the "

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*Source:* <http://linux.derkeiler.com/Mailing-Lists/Kernel/2007-02/msg08097.html>

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- *From:* Michael Opdenacker <[michael-lists@xxxxxxxxxxxxxxxxxxxxxx](mailto:michael-lists@xxxxxxxxxxxxxxxxxxxxxx)>
  - *Date:* Thu, 22 Feb 2007 09:27:28 +0100
- 

Hello,

I found a "the the" typo in a header file, and then found out that there were many of them!  
Here's a patch correcting all these typos.

By the way, this is also a way of making kernel sources smaller (by almost 1K).

The patch can also be found on <http://free-electrons.com/pub/patches/linux/2.6.20/patch-2.6.20-the-the>

Cheers,

Michael

Signed-off-by: Michael Opdenacker <[michael@xxxxxxxxxxxxxxxxxxxxxx](mailto:michael@xxxxxxxxxxxxxxxxxxxxxx)>

```
diff -Nurp linux-2.6.20/arch/mips/Makefile linux-2.6.20-the-the/arch/mips/Makefile
--- linux-2.6.20/arch/mips/Makefile 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/arch/mips/Makefile 2007-02-22 08:13:27.000000000 +0100
@@ -92,7 +92,7 @@ cflags-y += -ffreestanding
# when fed the toolchain default!
#
# Certain gcc versions upto gcc 4.1.1 (probably 4.2-subversion as of
-# 2006-10-10 don't properly change the the predefined symbols if -EB / -EL
+# 2006-10-10 don't properly change the predefined symbols if -EB / -EL
# are used, so we kludge that here. A bug has been filed at
# http://gcc.gnu.org/bugzilla/show\_bug.cgi?id=29413.
#
diff -Nurp linux-2.6.20/arch/mips/pci/fixup-sb1250.c linux-2.6.20-the-the/arch/mips/pci/fixup-sb1250.c
--- linux-2.6.20/arch/mips/pci/fixup-sb1250.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/arch/mips/pci/fixup-sb1250.c 2007-02-22 08:13:13.000000000 +0100
@@ -14,7 +14,7 @@
#include <linux/pci.h>

/*
- * Set the the BCM1250, etc. PCI host bridge's TRDY timeout
+ * Set the BCM1250, etc. PCI host bridge's TRDY timeout
* to the finite max.
*/
```

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```
static void __init quirk_sb1250_pci(struct pci_dev *dev)
@@ -35,7 +35,7 @@ DECLARE_PCI_FIXUP_EARLY(PCI_VENDOR_ID_SI
quirk_sb1250_ht);

/*
- * Set the the SP1011 HT/PCI bridge's TRDY timeout to the finite max.
+ * Set the SP1011 HT/PCI bridge's TRDY timeout to the finite max.
*/
static void __init quirk_sp1011(struct pci_dev *dev)
{
diff -Nurp linux-2.6.20/arch/powerpc/platforms/cell/io-workarounds.c
linux-2.6.20-the-the/arch/powerpc/platforms/cell/io-workarounds.c
--- linux-2.6.20/arch/powerpc/platforms/cell/io-workarounds.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/arch/powerpc/platforms/cell/io-workarounds.c 2007-02-22 08:13:37.000000000
+0100
@@ -74,7 +74,7 @@ static void spider_io_flush(const volati
/* Fast path if we have a non-0 token, it indicates which bus we
* are on.
*
- * If the token is 0, that means either the the ioremap was done
+ * If the token is 0, that means either the ioremap was done
* before we initialized this layer, or it's a PIO operation. We
* fallback to a low path in this case. Hopefully, internal devices
* which are ioremap'ed early should use in_XX/out_XX functions
diff -Nurp linux-2.6.20/arch/v850/kernel/entry.S linux-2.6.20-the-the/arch/v850/kernel/entry.S
--- linux-2.6.20/arch/v850/kernel/entry.S 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/arch/v850/kernel/entry.S 2007-02-22 08:14:16.000000000 +0100
@@ -523,7 +523,7 @@ END(ret_from_trap)

/* This the initial entry point for a new child thread, with an appropriate
- stack in place that makes it look the the child is in the middle of an
+ stack in place that makes it look the child is in the middle of an
syscall. This function is actually `returned to' from switch_thread
(copy_thread makes ret_from_fork the return address in each new thread's
saved context). */
diff -Nurp linux-2.6.20/arch/x86_64/Kconfig linux-2.6.20-the-the/arch/x86_64/Kconfig
--- linux-2.6.20/arch/x86_64/Kconfig 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/arch/x86_64/Kconfig 2007-02-22 08:06:58.000000000 +0100
@@ -148,7 +148,7 @@ config MPSC
Optimize for Intel Pentium 4 and older Nocona/Dempsey Xeon CPUs
with Intel Extended Memory 64 Technology(EM64T). For details see
<http://www.intel.com/technology/64bitextensions/>.
- Note the the latest Xeons (Xeon 51xx and 53xx) are not based on the
+ Note the latest Xeons (Xeon 51xx and 53xx) are not based on the
Netburst core and shouldn't use this option. You can distinguish them
using the cpu family field
in /proc/cpuinfo. Family 15 is a older Xeon, Family 6 a newer one
diff -Nurp linux-2.6.20/block/ll_rw_blk.c linux-2.6.20-the-the/block/ll_rw_blk.c
--- linux-2.6.20/block/ll_rw_blk.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/block/ll_rw_blk.c 2007-02-22 08:14:26.000000000 +0100
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

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@@ -1704,7 +1704,7 @@ EXPORT\_SYMBOL(blk\_stop\_queue);

- \* on a queue, such as calling the unplug function after a timeout.
- \* A block device may call blk\_sync\_queue to ensure that any
- \* such activity is cancelled, thus allowing it to release resources
- \* the the callbacks might use. The caller must already have made sure
- + \* the callbacks might use. The caller must already have made sure
- \* that its ->make\_request\_fn will not re-add plugging prior to calling
- \* this function.
- \*

diff -Nurp linux-2.6.20/Documentation/ABI/removed/devfs

linux-2.6.20-the-the/Documentation/ABI/removed/devfs

--- linux-2.6.20/Documentation/ABI/removed/devfs 2007-02-04 19:44:54.000000000 +0100

+++ linux-2.6.20-the-the/Documentation/ABI/removed/devfs 2007-02-22 08:06:08.000000000 +0100

@@ -6,7 +6,7 @@ Description:

paces, contains a naming policy within the kernel that is against the LSB, and can be replaced by using udev.

The files fs/devfs/\*, include/linux/devfs\_fs\*.h were removed,

- along with the the assorted devfs function calls throughout the

+ along with the assorted devfs function calls throughout the kernel tree.

Users:

diff -Nurp linux-2.6.20/Documentation/driver-model/platform.txt

linux-2.6.20-the-the/Documentation/driver-model/platform.txt

--- linux-2.6.20/Documentation/driver-model/platform.txt 2007-02-04 19:44:54.000000000 +0100

+++ linux-2.6.20-the-the/Documentation/driver-model/platform.txt 2007-02-22 08:11:01.000000000 +0100

@@ -125,7 +125,7 @@ three different ways to find such a matc usually register later during booting, or by module loading.

- Registering a driver using platform\_driver\_probe() works just like

- using platform\_driver\_register(), except that the the driver won't

+ using platform\_driver\_register(), except that the driver won't

be probed later if another device registers. (Which is OK, since this interface is only for use with non-hotpluggable devices.)

diff -Nurp linux-2.6.20/Documentation/netlabel/introduction.txt

linux-2.6.20-the-the/Documentation/netlabel/introduction.txt

--- linux-2.6.20/Documentation/netlabel/introduction.txt 2007-02-04 19:44:54.000000000 +0100

+++ linux-2.6.20-the-the/Documentation/netlabel/introduction.txt 2007-02-22 08:04:44.000000000 +0100

@@ -30,7 +30,7 @@ The communication layer exists to allow

from user space. The NetLabel communication layer uses a message based protocol built on top of the Generic NETLINK transport mechanism. The exact formatting of these NetLabel messages as well as the Generic NETLINK family

-names can be found in the the 'net/netlabel/' directory as comments in the

+names can be found in the 'net/netlabel/' directory as comments in the header files as well as in 'include/net/netlabel.h'.

\* Security Module API

diff -Nurp linux-2.6.20/Documentation/pci.txt linux-2.6.20-the-the/Documentation/pci.txt

--- linux-2.6.20/Documentation/pci.txt 2007-02-04 19:44:54.000000000 +0100

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```
+++ linux-2.6.20-the-the/Documentation/pci.txt 2007-02-22 08:09:30.000000000 +0100
@@ -377,7 +377,7 @@ E.g. clearing pending interrupts.
```

### 3.6 Register IRQ handler

~~~~~

-While calling request\_irq() is the the last step described here,  
+While calling request\_irq() is the last step described here,  
this is often just another intermediate step to initialize a device.  
This step can often be deferred until the device is opened for use.

```
diff -Nurp linux-2.6.20/Documentation/powerpc/booting-without-of.txt
linux-2.6.20-the-the/Documentation/powerpc/booting-without-of.txt
--- linux-2.6.20/Documentation/powerpc/booting-without-of.txt 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/Documentation/powerpc/booting-without-of.txt 2007-02-22
08:12:04.000000000 +0100
@@ -1462,7 +1462,7 @@ platforms are moved over to use the flat
Basically, it is a bus of devices, that could act more or less
as a complete entity (UCC, USB etc ). All of them should be siblings on
the "root" qe node, using the common properties from there.
- The description below applies to the the qe of MPC8360 and
+ The description below applies to the qe of MPC8360 and
more nodes and properties would be extended in the future.
```

#### i) Root QE device

```
diff -Nurp linux-2.6.20/drivers/block/rd.c linux-2.6.20-the-the/drivers/block/rd.c
--- linux-2.6.20/drivers/block/rd.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/block/rd.c 2007-02-22 08:09:38.000000000 +0100
@@ -151,7 +151,7 @@ static int ramdisk_commit_write(struct f
}
```

/\*

- \* ->writepage to the the blockdev's mapping has to redirty the page so that the  
+ \* ->writepage to the blockdev's mapping has to redirty the page so that the  
\* VM doesn't go and steal it. We return AOP\_WRITEPAGE\_ACTIVATE so that the VM  
\* won't try to (pointlessly) write the page again for a while.  
\*

```
diff -Nurp linux-2.6.20/drivers/char/drm/drm_dma.c linux-2.6.20-the-the/drivers/char/drm/drm_dma.c
--- linux-2.6.20/drivers/char/drm/drm_dma.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/char/drm/drm_dma.c 2007-02-22 08:05:50.000000000 +0100
@@ -65,7 +65,7 @@ int drm_dma_setup(drm_device_t * dev)
* \param dev DRM device.
```

\*

\* Free all pages associated with DMA buffers, the buffers and pages lists, and  
- \* finally the the drm\_device::dma structure itself.  
+ \* finally the drm\_device::dma structure itself.

\*/

```
void drm_dma_takedown(drm_device_t * dev)
```

```
{
```

```
diff -Nurp linux-2.6.20/drivers/char/drm/drm_vm.c linux-2.6.20-the-the/drivers/char/drm/drm_vm.c
--- linux-2.6.20/drivers/char/drm/drm_vm.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/char/drm/drm_vm.c 2007-02-22 08:12:18.000000000 +0100
```

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```
@@ -133,7 +133,7 @@ static __inline__ struct page *drm_do_vm
* \param address access address.
* \return pointer to the page structure.
*
- * Get the the mapping, find the real physical page to map, get the page, and
+ * Get the mapping, find the real physical page to map, get the page, and
* return it.
*/
static __inline__ struct page *drm_do_vm_shm_nopage(struct vm_area_struct *vma,
diff -Nurp linux-2.6.20/drivers/char/drm/r300_reg.h linux-2.6.20-the-the/drivers/char/drm/r300_reg.h
--- linux-2.6.20/drivers/char/drm/r300_reg.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/char/drm/r300_reg.h 2007-02-22 08:13:46.000000000 +0100
@@ -293,7 +293,7 @@ I am fairly certain that they are correc
# define R300_PVS_CNTL_1_PROGRAM_START_SHIFT 0
# define R300_PVS_CNTL_1_POS_END_SHIFT 10
# define R300_PVS_CNTL_1_PROGRAM_END_SHIFT 20
-/* Addresses are relative the the vertex program parameters area. */
+/* Addresses are relative the vertex program parameters area. */
#define R300_VAP_PVS_CNTL_2 0x22D4
# define R300_PVS_CNTL_2_PARAM_OFFSET_SHIFT 0
# define R300_PVS_CNTL_2_PARAM_COUNT_SHIFT 16
diff -Nurp linux-2.6.20/drivers/char/pcmcia/cm4000_cs.c
linux-2.6.20-the-the/drivers/char/pcmcia/cm4000_cs.c
--- linux-2.6.20/drivers/char/pcmcia/cm4000_cs.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/char/pcmcia/cm4000_cs.c 2007-02-22 08:05:27.000000000 +0100
@@ -1115,7 +1115,7 @@ static ssize_t cmm_write(struct file *fi
/*
* wait for atr to become valid.
* note: it is important to lock this code. if we dont, the monitor
- * could be run between test_bit and the the call the sleep on the
+ * could be run between test_bit and the call the sleep on the
* atr-queue. if *then* the monitor detects atr valid, it will wake up
* any process on the atr-queue, *but* since we have been interrupted,
* we do not yet sleep on this queue. this would result in a missed
diff -Nurp linux-2.6.20/drivers/ide/pci/siimage.c linux-2.6.20-the-the/drivers/ide/pci/siimage.c
--- linux-2.6.20/drivers/ide/pci/siimage.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/ide/pci/siimage.c 2007-02-22 08:04:15.000000000 +0100
@@ -847,7 +847,7 @@ static void __devinit init_mmio_iops_sii
/*
* Now set up the hw. We have to do this ourselves as
- * the MMIO layout isnt the same as the the standard port
+ * the MMIO layout isnt the same as the standard port
* based I/O
*/

diff -Nurp linux-2.6.20/drivers/ieee1394/nodemgr.c linux-2.6.20-the-the/drivers/ieee1394/nodemgr.c
--- linux-2.6.20/drivers/ieee1394/nodemgr.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/ieee1394/nodemgr.c 2007-02-22 08:02:30.000000000 +0100
@@ -1752,7 +1752,7 @@ static int nodemgr_host_thread(void *__h
generation = get_hpsb_generation(host);
```

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```
/* If we get a reset before we are done waiting, then
- * start the the waiting over again */
+ * start the waiting over again */
if (generation != g)
g = generation, i = 0;
}
diff -Nurp linux-2.6.20/drivers/isdn/hardware/eicon/divasync.h
linux-2.6.20-the-the/drivers/isdn/hardware/eicon/divasync.h
--- linux-2.6.20/drivers/isdn/hardware/eicon/divasync.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/isdn/hardware/eicon/divasync.h 2007-02-22 08:04:55.000000000 +0100
@@ -216,7 +216,7 @@ typedef struct
#define SERIAL_HOOK_RING 0x85
#define SERIAL_HOOK_DETACH 0x8f
unsigned char Flags; /* function refinements */
- /* parameters passed by the the ATTACH request */
+ /* parameters passed by the ATTACH request */
SERIAL_INT_CB InterruptHandler; /* called on each interrupt */
SERIAL_DPC_CB DeferredHandler; /* called on hook state changes */
void *HandlerContext; /* context for both handlers */
diff -Nurp linux-2.6.20/drivers/isdn/hisax/hfc_usb.c linux-2.6.20-the-the/drivers/isdn/hisax/hfc_usb.c
--- linux-2.6.20/drivers/isdn/hisax/hfc_usb.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/isdn/hisax/hfc_usb.c 2007-02-22 08:04:28.000000000 +0100
@@ -1219,11 +1219,11 @@ usb_init(hfcusb_data * hfc)
/* aux = output, reset off */
write_usb(hfc, HFCUSB_CIRM, 0x10);

- /* set USB_SIZE to match the the wMaxPacketSize for INT or BULK transfers */
+ /* set USB_SIZE to match the wMaxPacketSize for INT or BULK transfers */
write_usb(hfc, HFCUSB_USB_SIZE,
(hfc->packet_size / 8) | ((hfc->packet_size / 8) << 4));

- /* set USB_SIZE_I to match the the wMaxPacketSize for ISO transfers */
+ /* set USB_SIZE_I to match the wMaxPacketSize for ISO transfers */
write_usb(hfc, HFCUSB_USB_SIZE_I, hfc->iso_packet_size);

/* enable PCM/GCI master mode */
diff -Nurp linux-2.6.20/drivers/media/dvb/dvb-usb/dvb-usb-remote.c
linux-2.6.20-the-the/drivers/media/dvb/dvb-usb/dvb-usb-remote.c
--- linux-2.6.20/drivers/media/dvb/dvb-usb/dvb-usb-remote.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/media/dvb/dvb-usb/dvb-usb-remote.c 2007-02-22 08:04:06.000000000
+0100
@@ -3,7 +3,7 @@
* Copyright (C) 2004-6 Patrick Boettcher (patrick.boettcher@xxxxxxx)
* see dvb-usb-init.c for copyright information.
*
- * This file contains functions for initializing the the input-device and for handling remote-control-queries.
+ * This file contains functions for initializing the input-device and for handling remote-control-queries.
*/
#include "dvb-usb-common.h"
#include <linux/usb/input.h>
```

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```
diff -Nurp linux-2.6.20/drivers/media/dvb/frontends/tda10021.c
linux-2.6.20-the-the/drivers/media/dvb/frontends/tda10021.c
--- linux-2.6.20/drivers/media/dvb/frontends/tda10021.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/media/dvb/frontends/tda10021.c 2007-02-22 08:01:46.000000000 +0100
@@ -1,6 +1,6 @@
/*
```

TDA10021 – Single Chip Cable Channel Receiver driver module  
– used on the the Siemens DVB–C cards  
+ used on the Siemens DVB–C cards

Copyright (C) 1999 Convergence Integrated Media GmbH <ralph@xxxxxxxxxxxxxxxx>  
Copyright (C) 2004 Markus Schulz <msc@xxxxxxxxxxxxxxxx>

```
diff -Nurp linux-2.6.20/drivers/media/dvb/frontends/tda10021.h
linux-2.6.20-the-the/drivers/media/dvb/frontends/tda10021.h
--- linux-2.6.20/drivers/media/dvb/frontends/tda10021.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/media/dvb/frontends/tda10021.h 2007-02-22 08:11:46.000000000 +0100
@@ -1,6 +1,6 @@
/*
```

TDA10021 – Single Chip Cable Channel Receiver driver module  
– used on the the Siemens DVB–C cards  
+ used on the Siemens DVB–C cards

Copyright (C) 1999 Convergence Integrated Media GmbH <ralph@xxxxxxxxxxxxxxxx>  
Copyright (C) 2004 Markus Schulz <msc@xxxxxxxxxxxxxxxx>

```
diff -Nurp linux-2.6.20/drivers/media/dvb/frontends/ves1x93.c
linux-2.6.20-the-the/drivers/media/dvb/frontends/ves1x93.c
--- linux-2.6.20/drivers/media/dvb/frontends/ves1x93.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/media/dvb/frontends/ves1x93.c 2007-02-22 08:01:36.000000000 +0100
@@ -306,7 +306,7 @@ static int ves1x93_read_status(struct dv
* The ves1893 sometimes returns sync values that make no sense,
* because, e.g., the SIGNAL bit is 0, while some of the higher
* bits are 1 (and how can there be a CARRIER w/o a SIGNAL?).
- * Tests showed that the the VITERBI and SYNC bits are returned
+ * Tests showed that the VITERBI and SYNC bits are returned
* reliably, while the SIGNAL and CARRIER bits ar sometimes wrong.
* If such a case occurs, we read the value again, until we get a
* valid value.
```

```
diff -Nurp linux-2.6.20/drivers/media/video/em28xx/em28xx-video.c
linux-2.6.20-the-the/drivers/media/video/em28xx/em28xx-video.c
--- linux-2.6.20/drivers/media/video/em28xx/em28xx-video.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/media/video/em28xx/em28xx-video.c 2007-02-22 08:06:47.000000000 +0100
@@ -1729,7 +1729,7 @@ static int em28xx_usb_probe(struct usb_i
```

```
endpoint = &interface->cur_altsetting->endpoint[1].desc;
```

```
- /* check if the the device has the iso in endpoint at the correct place */
+ /* check if the device has the iso in endpoint at the correct place */
if ((endpoint->bmAttributes & USB_ENDPOINT_XFERTYPE_MASK) !=
USB_ENDPOINT_XFER_ISOC) {
em28xx_err(DRIVER_NAME " probing error: endpoint is non-ISO endpoint!\n");
```

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```
diff -Nurp linux-2.6.20/drivers/media/video/usbvideo/vicam.c
linux-2.6.20-the-the/drivers/media/video/usbvideo/vicam.c
--- linux-2.6.20/drivers/media/video/usbvideo/vicam.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/media/video/usbvideo/vicam.c 2007-02-22 08:10:17.000000000 +0100
@@ -28,7 +28,7 @@
*
* Portions of this code were also copied from usbvideo.c
*
- * Special thanks to the the whole team at Sourceforge for help making
+ * Special thanks to the whole team at Sourceforge for help making
* this driver become a reality. Notably:
* Andy Armstrong who reverse engineered the color encoding and
* Pavel Machek and Chris Cheney who worked on reverse engineering the
diff -Nurp linux-2.6.20/drivers/message/fusion/mptbase.c
linux-2.6.20-the-the/drivers/message/fusion/mptbase.c
--- linux-2.6.20/drivers/message/fusion/mptbase.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/message/fusion/mptbase.c 2007-02-22 08:03:54.000000000 +0100
@@ -3556,7 +3556,7 @@ initChainBuffers(MPT_ADAPTER *ioc)
* index = chain_idx
*
* Calculate the number of chain buffers needed(plus 1) per I/O
- * then multiply the the maximum number of simultaneous cmds
+ * then multiply the maximum number of simultaneous cmds
*
* num_sge = num sge in request frame + last chain buffer
* scale = num sge per chain buffer if no chain element
diff -Nurp linux-2.6.20/drivers/mtd/maps/nettel.c linux-2.6.20-the-the/drivers/mtd/maps/nettel.c
--- linux-2.6.20/drivers/mtd/maps/nettel.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/mtd/maps/nettel.c 2007-02-22 08:02:20.000000000 +0100
@@ -358,7 +358,7 @@ int __init nettel_init(void)
/* Turn other PAR off so the first probe doesn't find it */
*intellpar = 0;

- /* Probe for the the size of the first Intel flash */
+ /* Probe for the size of the first Intel flash */
nettel_intel_map.size = maxsize;
nettel_intel_map.phys = intel0addr;
nettel_intel_map.virt = ioremap_nocache(intel0addr, maxsize);
diff -Nurp linux-2.6.20/drivers/mtd/onenand/onenand_base.c
linux-2.6.20-the-the/drivers/mtd/onenand/onenand_base.c
--- linux-2.6.20/drivers/mtd/onenand/onenand_base.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/mtd/onenand/onenand_base.c 2007-02-22 08:11:10.000000000 +0100
@@ -1911,7 +1911,7 @@ static int onenand_check_maf(int manuf)
* @param mtd MTD device structure
*
* OneNAND detection method:
- * Compare the the values from command with ones from register
+ * Compare the values from command with ones from register
*/
static int onenand_probe(struct mtd_info *mtd)
{
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
diff -Nurp linux-2.6.20/drivers/net/bonding/bond_main.c
linux-2.6.20-the-the/drivers/net/bonding/bond_main.c
--- linux-2.6.20/drivers/net/bonding/bond_main.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/net/bonding/bond_main.c 2007-02-22 07:59:22.000000000 +0100
@@ -3440,7 +3440,7 @@ void bond_unregister_arp(struct bonding
/*----- Hashing Policies -----*/

/*
- * Hash for the the output device based upon layer 3 and layer 4 data. If
+ * Hash for the output device based upon layer 3 and layer 4 data. If
* the packet is a frag or not TCP or UDP, just use layer 3 data. If it is
* altogether not IP, mimic bond_xmit_hash_policy_12()
*/
diff -Nurp linux-2.6.20/drivers/net/e1000/e1000_hw.c linux-2.6.20-the-the/drivers/net/e1000/e1000_hw.c
--- linux-2.6.20/drivers/net/e1000/e1000_hw.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/net/e1000/e1000_hw.c 2007-02-22 08:14:39.000000000 +0100
@@ -5214,7 +5214,7 @@ e1000_is_onboard_nvmeeprom(struct e1000
* hw - Struct containing variables accessed by shared code
*
* Reads the first 64 16 bit words of the EEPROM and sums the values read.
- * If the the sum of the 64 16 bit words is 0xBABA, the EEPROM's checksum is
+ * If the sum of the 64 16 bit words is 0xBABA, the EEPROM's checksum is
* valid.
*****/
int32_t
diff -Nurp linux-2.6.20/drivers/net/eeepro.c linux-2.6.20-the-the/drivers/net/eeepro.c
--- linux-2.6.20/drivers/net/eeepro.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/net/eeepro.c 2007-02-22 07:58:42.000000000 +0100
@@ -1126,7 +1126,7 @@ static void eeepro_tx_timeout (struct net
printk (KERN_ERR "%s: transmit timed out, %s?\n", dev->name,
"network cable problem");
/* This is not a duplicate. One message for the console,
- one for the the log file */
+ one for the log file */
printk (KERN_DEBUG "%s: transmit timed out, %s?\n", dev->name,
"network cable problem");
eeepro_complete_selreset(ioaddr);
diff -Nurp linux-2.6.20/drivers/net/ixgb/ixgb_ee.c linux-2.6.20-the-the/drivers/net/ixgb/ixgb_ee.c
--- linux-2.6.20/drivers/net/ixgb/ixgb_ee.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/net/ixgb/ixgb_ee.c 2007-02-22 08:09:47.000000000 +0100
@@ -315,7 +315,7 @@ ixgb_wait_eeeprom_command(struct ixgb_hw
* hw - Struct containing variables accessed by shared code
*
* Reads the first 64 16 bit words of the EEPROM and sums the values read.
- * If the the sum of the 64 16 bit words is 0xBABA, the EEPROM's checksum is
+ * If the sum of the 64 16 bit words is 0xBABA, the EEPROM's checksum is
* valid.
*
* Returns:
diff -Nurp linux-2.6.20/drivers/net/meth.h linux-2.6.20-the-the/drivers/net/meth.h
--- linux-2.6.20/drivers/net/meth.h 2007-02-04 19:44:54.000000000 +0100
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
+++ linux-2.6.20-the-the/drivers/net/meth.h 2007-02-22 08:00:29.000000000 +0100
@@ -126,7 +126,7 @@ typedef struct rx_packet {
/* Note: when loopback is set this bit becomes collision control. Setting this bit will */
/* cause a collision to be reported. */

- /* Bits 5 and 6 are used to determine the the Destination address filter mode */
+ /* Bits 5 and 6 are used to determine the Destination address filter mode */
#define METH_ACCEPT_MY 0 /* 00: Accept PHY address only */
#define METH_ACCEPT_MCAST 0x20 /* 01: Accept physical, broadcast, and multicast filter matches only */
#define METH_ACCEPT_AMCAST 0x40 /* 10: Accept physical, broadcast, and all multicast packets */
diff -Nurp linux-2.6.20/drivers/net/tulip/interrupt.c linux-2.6.20-the-the/drivers/net/tulip/interrupt.c
--- linux-2.6.20/drivers/net/tulip/interrupt.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/net/tulip/interrupt.c 2007-02-22 07:58:54.000000000 +0100
@@ -270,7 +270,7 @@ done:
```

This would turn on IM for devices that is not contributing to backlog congestion with unnecessary latency.

- We monitor the the device RX-ring and have:
- + We monitor the device RX-ring and have:

HW Interrupt Mitigation either ON or OFF.

```
diff -Nurp linux-2.6.20/drivers/net/tulip/winbond-840.c
linux-2.6.20-the-the/drivers/net/tulip/winbond-840.c
--- linux-2.6.20/drivers/net/tulip/winbond-840.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/net/tulip/winbond-840.c 2007-02-22 08:02:54.000000000 +0100
@@ -1022,7 +1022,7 @@ static int start_tx(struct sk_buff *skb,
np->tx_ring[entry].length |= DescEndRing;
```

/\* Now acquire the irq spinlock.

- \* The difficult race is the the ordering between
- + \* The difficult race is the ordering between
- \* increasing np->cur\_tx and setting DescOwned:
- \* - if np->cur\_tx is increased first the interrupt
- \* handler could consider the packet as transmitted

```
diff -Nurp linux-2.6.20/drivers/net/tulip/xircom_cb.c linux-2.6.20-the-the/drivers/net/tulip/xircom_cb.c
--- linux-2.6.20/drivers/net/tulip/xircom_cb.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/net/tulip/xircom_cb.c 2007-02-22 08:14:03.000000000 +0100
@@ -1043,7 +1043,7 @@ static int enable_promisc(struct xircom_
```

/\*

- link\_status() checks the the links status and will return 0 for no link, 10 for 10mbit link and 100 for.. guess what.
- +link\_status() checks the links status and will return 0 for no link, 10 for 10mbit link and 100 for.. guess what.

Must be called in locked state with interrupts disabled

\*/

```
diff -Nurp linux-2.6.20/drivers/net/typhoon.c linux-2.6.20-the-the/drivers/net/typhoon.c
--- linux-2.6.20/drivers/net/typhoon.c 2007-02-04 19:44:54.000000000 +0100
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
+++ linux-2.6.20-the-the/drivers/net/typhoon.c 2007-02-22 07:59:53.000000000 +0100
@@ -639,7 +639,7 @@ typhoon_issue_command(struct typhoon *tp
typhoon_inc_cmd_index(&ring->lastWrite, num_cmd);

- /* "I feel a presence... another warrior is on the the mesa."
+ /* "I feel a presence... another warrior is on the mesa."
*/
wmb();
iowrite32(ring->lastWrite, tp->ioaddr + TYPHOON_REG_CMD_READY);
diff -Nurp linux-2.6.20/drivers/net/wireless/airport.c linux-2.6.20-the-the/drivers/net/wireless/airport.c
--- linux-2.6.20/drivers/net/wireless/airport.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/net/wireless/airport.c 2007-02-22 08:10:50.000000000 +0100
@@ -149,7 +149,7 @@ static int airport_hard_reset(struct ori
/* Vitialy important. If we don't do this it seems we get an
* interrupt somewhere during the power cycle, since
* hw_unavailable is already set it doesn't get ACKed, we get
- * into an interrupt loop and the the PMU decides to turn us
+ * into an interrupt loop and the PMU decides to turn us
* off. */
disable_irq(dev->irq);

diff -Nurp linux-2.6.20/drivers/s390/char/sclp_rw.c linux-2.6.20-the-the/drivers/s390/char/sclp_rw.c
--- linux-2.6.20/drivers/s390/char/sclp_rw.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/s390/char/sclp_rw.c 2007-02-22 08:00:04.000000000 +0100
@@ -23,7 +23,7 @@

/*
* The room for the SCCB (only for writing) is not equal to a pages size
- * (as it is specified as the maximum size in the the SCLP documentation)
+ * (as it is specified as the maximum size in the SCLP documentation)
* because of the additional data structure described above.
*/
#define MAX_SCCB_ROOM (PAGE_SIZE - sizeof(struct sclp_buffer))
diff -Nurp linux-2.6.20/drivers/s390/net/qeth_main.c linux-2.6.20-the-the/drivers/s390/net/qeth_main.c
--- linux-2.6.20/drivers/s390/net/qeth_main.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/s390/net/qeth_main.c 2007-02-22 07:58:31.000000000 +0100
@@ -2773,7 +2773,7 @@ qeth_flush_buffers(struct qeth_qdio_out_
if (!atomic_read(&queue->set_pci_flags_count)){
/*
* there's no outstanding PCI any more, so we
- * have to request a PCI to be sure the the PCI
+ * have to request a PCI to be sure the PCI
* will wake at some time in the future then we
* can flush packed buffers that might still be
* hanging around, which can happen if no
diff -Nurp linux-2.6.20/drivers/s390/scsi/zfcp_qdio.c linux-2.6.20-the-the/drivers/s390/scsi/zfcp_qdio.c
--- linux-2.6.20/drivers/s390/scsi/zfcp_qdio.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/s390/scsi/zfcp_qdio.c 2007-02-22 08:05:05.000000000 +0100
@@ -222,7 +222,7 @@ zfcp_qdio_handler_error_check(struct zfc
* Since we have been using this adapter, it is save to assume
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
* that it is not failed but recoverable. The card seems to
* report link-up events by self-initiated queue shutdown.
- * That is why we need to clear the the link-down flag
+ * That is why we need to clear the link-down flag
* which is set again in case we have missed by a mile.
*/
zfcpl_erp_adapter_reopen(
diff -Nurpl linux-2.6.20/drivers/scsi/aic7xxx/aic79xx_pci.c
linux-2.6.20-the-the/drivers/scsi/aic7xxx/aic79xx_pci.c
--- linux-2.6.20/drivers/scsi/aic7xxx/aic79xx_pci.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/scsi/aic7xxx/aic79xx_pci.c 2007-02-22 08:06:27.000000000 +0100
@@ -966,7 +966,7 @@ ahd_aic790X_setup(struct ahd_softc *ahd)
| AHD_BUSFREEREV_BUG;
ahd->bugs |= AHD_LQOOVERRUN_BUG|AHD_EARLY_REQ_BUG;

- /* If the user requested the the SLOWCRC bit to be set. */
+ /* If the user requested the SLOWCRC bit to be set. */
if (aic79xx_slowcrc)
ahd->features |= AHD_AIC79XXB_SLOWCRC;

diff -Nurpl linux-2.6.20/drivers/scsi/aic94xx/Makefile linux-2.6.20-the-the/drivers/scsi/aic94xx/Makefile
--- linux-2.6.20/drivers/scsi/aic94xx/Makefile 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/scsi/aic94xx/Makefile 2007-02-22 08:14:49.000000000 +0100
@@ -6,7 +6,7 @@
#
# This file is licensed under GPLv2.
#
-# This file is part of the the aic94xx driver.
+# This file is part of the aic94xx driver.
#
# The aic94xx driver is free software; you can redistribute it and/or
# modify it under the terms of the GNU General Public License as
diff -Nurpl linux-2.6.20/drivers/scsi/dc395x.c linux-2.6.20-the-the/drivers/scsi/dc395x.c
--- linux-2.6.20/drivers/scsi/dc395x.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/scsi/dc395x.c 2007-02-22 07:56:02.000000000 +0100
@@ -541,7 +541,7 @@ static struct ParameterData __devinitdat

/*
- * Safe settings. If set to zero the the BIOS/default values with
+ * Safe settings. If set to zero the BIOS/default values with
* command line overrides will be used. If set to 1 then safe and
* slow settings will be used.
*/
@@ -617,7 +617,7 @@ static void __devinit fix_settings(void)

/*
* Mapping from the eeprom delay index value (index into this array)
- * to the the number of actual seconds that the delay should be for.
+ * to the number of actual seconds that the delay should be for.
*/
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
static char __devinitdata eeprom_index_to_delay_map[] =
{ 1, 3, 5, 10, 16, 30, 60, 120 };
@@ -4136,7 +4136,7 @@ static void __devinit trms1040_write_all
* @io_port: base I/O address
* @addr: offset into SEEPROM
*
- * Returns the the byte read.
+ * Returns the byte read.
**/
static u8 __devinit trms1040_get_data(unsigned long io_port, u8 addr)
{
diff -Nurp linux-2.6.20/drivers/scsi/scsi_lib.c linux-2.6.20-the-the/drivers/scsi/scsi_lib.c
--- linux-2.6.20/drivers/scsi/scsi_lib.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/scsi/scsi_lib.c 2007-02-22 08:13:03.000000000 +0100
@@ -173,7 +173,7 @@ int scsi_queue_insert(struct scsi_cmnd *
* @retries: number of times to retry request
* @flags: or into request flags;
*
- * returns the req->errors value which is the the scsi_cmnd result
+ * returns the req->errors value which is the scsi_cmnd result
* field.
**/
int scsi_execute(struct scsi_device *sdev, const unsigned char *cmd,
diff -Nurp linux-2.6.20/drivers/usb/host/hc_crisv10.h linux-2.6.20-the-the/drivers/usb/host/hc_crisv10.h
--- linux-2.6.20/drivers/usb/host/hc_crisv10.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/usb/host/hc_crisv10.h 2007-02-22 08:15:00.000000000 +0100
@@ -93,7 +93,7 @@ typedef struct etrax_usb_urb_priv {
__u8 epid;

/* The rx_data_list field is used for periodic traffic, to hold
- received data for later processing in the the complete_urb functions,
+ received data for later processing in the complete_urb functions,
where the data us copied to the urb's transfer_buffer. Basically, we
use this intermediate storage because we don't know when it's safe to
reuse the transfer_buffer (FIXME?). */
diff -Nurp linux-2.6.20/drivers/usb/misc/auerswald.c linux-2.6.20-the-the/drivers/usb/misc/auerswald.c
--- linux-2.6.20/drivers/usb/misc/auerswald.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/usb/misc/auerswald.c 2007-02-22 08:05:40.000000000 +0100
@@ -1307,7 +1307,7 @@ static int auerswald_addservice (pauersw
}

-/* remove a service from the the device
+/* remove a service from the device
scp->id must be set! */
static void auerswald_removeservice (pauerswald_t cp, pauerscon_t scp)
{
diff -Nurp linux-2.6.20/drivers/usb/net/usbnet.h linux-2.6.20-the-the/drivers/usb/net/usbnet.h
--- linux-2.6.20/drivers/usb/net/usbnet.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/usb/net/usbnet.h 2007-02-22 08:10:08.000000000 +0100
@@ -128,7 +128,7 @@ extern void usbnet_disconnect(struct usb
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
/* Drivers that reuse some of the standard USB CDC infrastructure
- * (notably, using multiple interfaces according to the the CDC
+ * (notably, using multiple interfaces according to the CDC
* union descriptor) get some helper code.
*/
struct cdc_state {
diff -Nurp linux-2.6.20/drivers/video/i810/i810_main.c
linux-2.6.20-the-the/drivers/video/i810/i810_main.c
--- linux-2.6.20/drivers/video/i810/i810_main.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/video/i810/i810_main.c 2007-02-22 08:15:10.000000000 +0100
@@ -1714,7 +1714,7 @@ static int __devinit i810_alloc_agp_mem(
* @info: pointer to device specific info structure
*
* DESCRIPTION:
- * Sets the the user monitor's horizontal and vertical
+ * Sets the user monitor's horizontal and vertical
* frequency limits
*/
static void __devinit i810_init_monspecs(struct fb_info *info)
diff -Nurp linux-2.6.20/drivers/video/skeletonfb.c linux-2.6.20-the-the/drivers/video/skeletonfb.c
--- linux-2.6.20/drivers/video/skeletonfb.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/drivers/video/skeletonfb.c 2007-02-22 08:15:19.000000000 +0100
@@ -14,7 +14,7 @@
* of it.
*
* First the roles of struct fb_info and struct display have changed. Struct
- * display will go away. The way the the new framebuffer console code will
+ * display will go away. The way the new framebuffer console code will
* work is that it will act to translate data about the tty/console in
* struct vc_data to data in a device independent way in struct fb_info. Then
* various functions in struct fb_ops will be called to store the device
diff -Nurp linux-2.6.20/fs/ext2/ext2.h linux-2.6.20-the-the/fs/ext2/ext2.h
--- linux-2.6.20/fs/ext2/ext2.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/fs/ext2/ext2.h 2007-02-22 07:59:03.000000000 +0100
@@ -42,7 +42,7 @@ struct ext2_inode_info {

/*
* i_next_alloc_goal is the *physical* companion to i_next_alloc_block.
- * it the the physical block number of the block which was most-recently
+ * it the physical block number of the block which was most-recently
* allocated to this file. This give us the goal (target) for the next
* allocation when we detect linearly ascending requests.
*/
diff -Nurp linux-2.6.20/fs/jfs/jfs_dmap.c linux-2.6.20-the-the/fs/jfs/jfs_dmap.c
--- linux-2.6.20/fs/jfs/jfs_dmap.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/fs/jfs/jfs_dmap.c 2007-02-22 07:58:16.000000000 +0100
@@ -1507,7 +1507,7 @@ dbAllocAG(struct bmap * bmp, int agno, s
if (12nb < budmin) {
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
/* search the lower level dmap control pages to get
- * the starting block number of the the dmap that
+ * the starting block number of the dmap that
* contains or starts off the free space.
*/
if ((rc =
diff -Nurp linux-2.6.20/fs/jfs/jfs_imap.c linux-2.6.20-the-the/fs/jfs/jfs_imap.c
--- linux-2.6.20/fs/jfs/jfs_imap.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/fs/jfs/jfs_imap.c 2007-02-22 08:01:25.000000000 +0100
@@ -386,7 +386,7 @@ int diRead(struct inode *ip)
return -EIO;
}

- /* locate the the disk inode requested */
+ /* locate the disk inode requested */
dp = (struct dinode *) mp->data;
dp += rel_inode;

@@ -1407,7 +1407,7 @@ int diAlloc(struct inode *pip, bool dir,
inum = pip->i_ino + 1;
ino = inum & (INOSPERIAG - 1);

- /* back off the the hint if it is outside of the iag */
+ /* back off the hint if it is outside of the iag */
if (ino == 0)
inum = pip->i_ino;

diff -Nurp linux-2.6.20/fs/jfs/jfs_logmgr.c linux-2.6.20-the-the/fs/jfs/jfs_logmgr.c
--- linux-2.6.20/fs/jfs/jfs_logmgr.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/fs/jfs/jfs_logmgr.c 2007-02-22 08:03:44.000000000 +0100
@@ -1961,7 +1961,7 @@ static void lbfmfree(struct lbuf * bp)
/*
* NAME: lbfmRedrive
*
- * FUNCTION: add a log buffer to the the log redrive list
+ * FUNCTION: add a log buffer to the log redrive list
*
* PARAMETER:
* bp - log buffer
diff -Nurp linux-2.6.20/fs/xfs/xfs_itable.c linux-2.6.20-the-the/fs/xfs/xfs_itable.c
--- linux-2.6.20/fs/xfs/xfs_itable.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/fs/xfs/xfs_itable.c 2007-02-22 08:05:16.000000000 +0100
@@ -809,7 +809,7 @@ xfs_inumbers(
xfs_buf_relse(agbp);
agbp = NULL;
/*
- * Move up the the last inode in the current
+ * Move up the last inode in the current
* chunk. The lookup_ge will always get
* us the first inode in the next chunk.
*/
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
diff -Nurp linux-2.6.20/include/asm-arm/dma-mapping.h
linux-2.6.20-the-the/include/asm-arm/dma-mapping.h
--- linux-2.6.20/include/asm-arm/dma-mapping.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/include/asm-arm/dma-mapping.h 2007-02-22 08:03:07.000000000 +0100
@@ -429,7 +429,7 @@ extern void dmabounce_unregister_dev(str
*
* The dmabounce routines call this function whenever a dma-mapping
* is requested to determine whether a given buffer needs to be bounced
- * or not. The function must return 0 if the the buffer is OK for
+ * or not. The function must return 0 if the buffer is OK for
* DMA access and 1 if the buffer needs to be bounced.
*
*/
diff -Nurp linux-2.6.20/include/asm-powerpc/ppc-pci.h
linux-2.6.20-the-the/include/asm-powerpc/ppc-pci.h
--- linux-2.6.20/include/asm-powerpc/ppc-pci.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/include/asm-powerpc/ppc-pci.h 2007-02-22 08:01:55.000000000 +0100
@@ -62,7 +62,7 @@ struct pci_dev *pci_get_device_by_addr(u
* eeh_slot_error_detail -- record and EEH error condition to the log
* @severity: 1 if temporary, 2 if permanent failure.
*
- * Obtains the the EEH error details from the RTAS subsystem,
+ * Obtains the EEH error details from the RTAS subsystem,
* and then logs these details with the RTAS error log system.
*/
void eeh_slot_error_detail (struct pci_dn *pdn, int severity);
diff -Nurp linux-2.6.20/include/linux/ext3_fs_i.h linux-2.6.20-the-the/include/linux/ext3_fs_i.h
--- linux-2.6.20/include/linux/ext3_fs_i.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/include/linux/ext3_fs_i.h 2007-02-22 07:56:58.000000000 +0100
@@ -54,7 +54,7 @@ struct ext3_block_alloc_info {
/*
* Was i_next_alloc_goal in ext3_inode_info
* is the *physical* companion to i_next_alloc_block.
- * it the the physical block number of the block which was most-recentl
+ * it the physical block number of the block which was most-recentl
* allocated to this file. This give us the goal (target) for the next
* allocation when we detect linearly ascending requests.
*/
diff -Nurp linux-2.6.20/include/linux/ext4_fs_i.h linux-2.6.20-the-the/include/linux/ext4_fs_i.h
--- linux-2.6.20/include/linux/ext4_fs_i.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/include/linux/ext4_fs_i.h 2007-02-22 08:00:15.000000000 +0100
@@ -52,7 +52,7 @@ struct ext4_block_alloc_info {
/*
* Was i_next_alloc_goal in ext4_inode_info
* is the *physical* companion to i_next_alloc_block.
- * it the the physical block number of the block which was most-recentl
+ * it the physical block number of the block which was most-recentl
* allocated to this file. This give us the goal (target) for the next
* allocation when we detect linearly ascending requests.
*/
diff -Nurp linux-2.6.20/include/linux/radix-tree.h linux-2.6.20-the-the/include/linux/radix-tree.h
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
--- linux-2.6.20/include/linux/radix-tree.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/include/linux/radix-tree.h 2007-02-22 08:01:01.000000000 +0100
@@ -87,10 +87,10 @@ do { \
* management of their lifetimes must be completely managed by API users.
*
* For API usage, in general,
- * - any function _modifying_ the the tree or tags (inserting or deleting
+ * - any function _modifying_ the tree or tags (inserting or deleting
* items, setting or clearing tags must exclude other modifications, and
* exclude any functions reading the tree.
- * - any function _reading_ the the tree or tags (looking up items or tags,
+ * - any function _reading_ the tree or tags (looking up items or tags,
* gang lookups) must exclude modifications to the tree, but may occur
* concurrently with other readers.
*
diff -Nurp linux-2.6.20/include/linux/security.h linux-2.6.20-the-the/include/linux/security.h
--- linux-2.6.20/include/linux/security.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/include/linux/security.h 2007-02-22 08:06:37.000000000 +0100
@@ -322,7 +322,7 @@ struct request_sock;
* @dir contains the inode structure of parent of the new file.
* @dentry contains the dentry structure of the new file.
* @mode contains the mode of the new file.
- * @dev contains the the device number.
+ * @dev contains the device number.
* Return 0 if permission is granted.
* @inode_rename:
* Check for permission to rename a file or directory.
diff -Nurp linux-2.6.20/include/linux/usb.h linux-2.6.20-the-the/include/linux/usb.h
--- linux-2.6.20/include/linux/usb.h 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/include/linux/usb.h 2007-02-22 07:52:59.000000000 +0100
@@ -125,7 +125,7 @@ enum usb_interface_condition {
* Each interface may have alternate settings. The initial configuration
* of a device sets altsetting 0, but the device driver can change
* that setting using usb_set_interface(). Alternate settings are often
- * used to control the the use of periodic endpoints, such as by having
+ * used to control the use of periodic endpoints, such as by having
* different endpoints use different amounts of reserved USB bandwidth.
* All standards-conformant USB devices that use isochronous endpoints
* will use them in non-default settings.
diff -Nurp linux-2.6.20/initramfs/dummy linux-2.6.20-the-the/initramfs/dummy
--- linux-2.6.20/initramfs/dummy 1970-01-01 01:00:00.000000000 +0100
+++ linux-2.6.20-the-the/initramfs/dummy 2007-02-06 22:16:46.000000000 +0100
@@ -0,0 +1 @@
+dummy file
diff -Nurp linux-2.6.20/kernel/relay.c linux-2.6.20-the-the/kernel/relay.c
--- linux-2.6.20/kernel/relay.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/kernel/relay.c 2007-02-22 07:57:21.000000000 +0100
@@ -302,7 +302,7 @@ static struct rchan_callbacks default_ch

/**
* wakeup_readers - wake up readers waiting on a channel
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
- * @work: work struct that contains the the channel buffer
+ * @work: work struct that contains the channel buffer
*
* This is the work function used to defer reader waking. The
* reason waking is deferred is that calling directly from write
diff -Nurp linux-2.6.20/kernel/wait.c linux-2.6.20-the-the/kernel/wait.c
--- linux-2.6.20/kernel/wait.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/kernel/wait.c 2007-02-22 07:59:39.000000000 +0100
@@ -61,7 +61,7 @@ EXPORT_SYMBOL(remove_wait_queue);
* The spin_unlock() itself is semi-permeable and only protects
* one way (it only protects stuff inside the critical region and
* stops them from bleeding out - it would still allow subsequent
- * loads to move into the the critical region).
+ * loads to move into the critical region).
*/
void fastcall
prepare_to_wait(wait_queue_head_t *q, wait_queue_t *wait, int state)
diff -Nurp linux-2.6.20/mm/mmap.c linux-2.6.20-the-the/mm/mmap.c
--- linux-2.6.20/mm/mmap.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/mm/mmap.c 2007-02-22 07:55:33.000000000 +0100
@@ -1729,7 +1729,7 @@ detach_vmas_to_be_unmapped(struct mm_str

/*
* Split a vma into two pieces at address 'addr', a new vma is allocated
- * either for the first part or the the tail.
+ * either for the first part or the tail.
*/
int split_vma(struct mm_struct * mm, struct vm_area_struct * vma,
unsigned long addr, int new_below)
diff -Nurp linux-2.6.20/net/decnet/af_decnet.c linux-2.6.20-the-the/net/decnet/af_decnet.c
--- linux-2.6.20/net/decnet/af_decnet.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/net/decnet/af_decnet.c 2007-02-22 08:15:28.000000000 +0100
@@ -1836,7 +1836,7 @@ static inline int dn_queue_too_long(stru
}

/*
- * The DECnet spec requires the the "routing layer" accepts packets which
+ * The DECnet spec requires the "routing layer" accepts packets which
* are at least 230 bytes in size. This excludes any headers which the NSP
* layer might add, so we always assume that we'll be using the maximal
* length header on data packets. The variation in length is due to the
diff -Nurp linux-2.6.20/net/ipv4/cipso_ipv4.c linux-2.6.20-the-the/net/ipv4/cipso_ipv4.c
--- linux-2.6.20/net/ipv4/cipso_ipv4.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/net/ipv4/cipso_ipv4.c 2007-02-22 08:11:19.000000000 +0100
@@ -602,7 +602,7 @@ doi_walk_return:
* @domain: the domain to add
*
* Description:
- * Adds the @domain to the the DOI specified by @doi_def, this function
+ * Adds the @domain to the DOI specified by @doi_def, this function
* should only be called by external functions (i.e. NetLabel). This function
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

\* does allocate memory. Returns zero on success, negative values on failure.

\*

```
diff -Nurp linux-2.6.20/net/ipv4/ipvs/ip_vs_sed.c linux-2.6.20-the-the/net/ipv4/ipvs/ip_vs_sed.c
--- linux-2.6.20/net/ipv4/ipvs/ip_vs_sed.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/net/ipv4/ipvs/ip_vs_sed.c 2007-02-22 08:12:51.000000000 +0100
@@ -18,7 +18,7 @@
```

\* The SED algorithm attempts to minimize each job's expected delay until completion. The expected delay that the job will experience is  $(C_i + 1) / U_i$  if sent to the  $i$ th server, in which  $C_i$  is the number of jobs on the  $i$ th server and  $U_i$  is the fixed service rate (weight) of the  $i$ th server. The SED algorithm adopts a greedy policy that each does what is in its own best interest, i.e. to join the queue which would minimize its expected delay of completion.

```
diff -Nurp linux-2.6.20/net/ipv4/netfilter/ip_conntrack_core.c
linux-2.6.20-the-the/net/ipv4/netfilter/ip_conntrack_core.c
--- linux-2.6.20/net/ipv4/netfilter/ip_conntrack_core.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/net/ipv4/netfilter/ip_conntrack_core.c 2007-02-22 08:12:41.000000000 +0100
@@ -910,7 +910,7 @@ void ip_conntrack_unexpect_related(struct
struct ip_conntrack_expect *i;
```

```
write_lock_bh(&ip_conntrack_lock);
```

```
 - /* choose the the oldest expectation to evict */
```

```
 + /* choose the oldest expectation to evict */
```

```
list_for_each_entry_reverse(i, &ip_conntrack_expect_list, list) {
```

```
if (expect_matches(i, exp) && del_timer(&i->timeout)) {
```

```
ip_ct_unlink_expect(i);
```

```
diff -Nurp linux-2.6.20/net/ipv4/udp.c linux-2.6.20-the-the/net/ipv4/udp.c
```

```
--- linux-2.6.20/net/ipv4/udp.c 2007-02-04 19:44:54.000000000 +0100
```

```
+++ linux-2.6.20-the-the/net/ipv4/udp.c 2007-02-22 07:59:12.000000000 +0100
```

```
@@ -915,7 +915,7 @@ int udp_disconnect(struct sock *sk, int
```

```
 }
```

```
/* return:
```

```
 - * 1 if the the UDP system should process it
```

```
 + * 1 if the UDP system should process it
```

```
 * 0 if we should drop this packet
```

```
 * -1 if it should get processed by xfrm4_rcv_encap
```

```
*/
```

```
diff -Nurp linux-2.6.20/net/llc/af_llc.c linux-2.6.20-the-the/net/llc/af_llc.c
```

```
--- linux-2.6.20/net/llc/af_llc.c 2007-02-04 19:44:54.000000000 +0100
```

```
+++ linux-2.6.20-the-the/net/llc/af_llc.c 2007-02-22 07:55:16.000000000 +0100
```

```
@@ -324,7 +324,7 @@ static int llc_ui_bind(struct socket *so
```

```
memset(&laddr, 0, sizeof(laddr));
```

```
memset(&daddr, 0, sizeof(daddr));
```

```
/*
```

```
 - * FIXME: check if the the address is multicast,
```

```
 + * FIXME: check if the address is multicast,
```

```
 * only SOCK_DGRAM can do this.
```

```
*/
```

```
memcpy(laddr.mac, addr->slhc_mac, IFHWADDRLEN);
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
diff -Nurp linux-2.6.20/net/netfilter/nf_contrack_expect.c
linux-2.6.20-the-the/net/netfilter/nf_contrack_expect.c
--- linux-2.6.20/net/netfilter/nf_contrack_expect.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/net/netfilter/nf_contrack_expect.c 2007-02-22 08:11:28.000000000 +0100
@@ -177,7 +177,7 @@ void nf_contrack_unexpect_related(struct
struct nf_contrack_expect *i;
```

```
write_lock_bh(&nf_contrack_lock);
- /* choose the the oldest expectation to evict */
+ /* choose the oldest expectation to evict */
list_for_each_entry_reverse(i, &nf_contrack_expect_list, list) {
if (expect_matches(i, exp) && del_timer(&i->timeout)) {
nf_ct_unlink_expect(i);
diff -Nurp linux-2.6.20/net/rxrpc/connection.c linux-2.6.20-the-the/net/rxrpc/connection.c
--- linux-2.6.20/net/rxrpc/connection.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/net/rxrpc/connection.c 2007-02-22 08:12:31.000000000 +0100
@@ -496,7 +496,7 @@ void rxrpc_conn_clearall(struct rxrpc_pe
}
spin_unlock(&peer->conn_gylock);
```

```
- /* wait for the the conn graveyard to be completely cleared */
+ /* wait for the conn graveyard to be completely cleared */
set_current_state(TASK_UNINTERRUPTIBLE);
add_wait_queue(&peer->conn_gy_waitq, &myself);
```

```
diff -Nurp linux-2.6.20/net/rxrpc/peer.c linux-2.6.20-the-the/net/rxrpc/peer.c
--- linux-2.6.20/net/rxrpc/peer.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/net/rxrpc/peer.c 2007-02-22 07:57:47.000000000 +0100
@@ -343,7 +343,7 @@ void rxrpc_peer_clearall(struct rxrpc_tr
}
spin_unlock(&trans->peer_gylock);
```

```
- /* wait for the the peer graveyard to be completely cleared */
+ /* wait for the peer graveyard to be completely cleared */
set_current_state(TASK_UNINTERRUPTIBLE);
add_wait_queue(&trans->peer_gy_waitq, &myself);
```

```
diff -Nurp linux-2.6.20/net/sctp/chunk.c linux-2.6.20-the-the/net/sctp/chunk.c
--- linux-2.6.20/net/sctp/chunk.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/net/sctp/chunk.c 2007-02-22 08:01:14.000000000 +0100
@@ -3,7 +3,7 @@
```

\*

\* This file is part of the SCTP kernel reference Implementation

\*

- \* This file contains the code relating the the chunk abstraction.

+ \* This file contains the code relating the chunk abstraction.

\*

\* The SCTP reference implementation is free software;

\* you can redistribute it and/or modify it under the terms of

```
diff -Nurp linux-2.6.20/net/sctp/socket.c linux-2.6.20-the-the/net/sctp/socket.c
```

```
--- linux-2.6.20/net/sctp/socket.c 2007-02-04 19:44:54.000000000 +0100
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
+++ linux-2.6.20-the-the/net/sctp/socket.c 2007-02-22 07:58:06.000000000 +0100
@@ -2538,7 +2538,7 @@ static int sctp_setsockopt_rtinfo(struc
*
* 7.1.2 SCTP_ASSOCINFO
*
- * This option is used to tune the the maximum retransmission attempts
+ * This option is used to tune the maximum retransmission attempts
* of the association.
* Returns an error if the new association retransmission value is
* greater than the sum of the retransmission value of the peer.
@@ -4369,7 +4369,7 @@ static int sctp_getsockopt_rtinfo(struc
*
* 7.1.2 SCTP_ASSOCINFO
*
- * This option is used to tune the the maximum retransmission attempts
+ * This option is used to tune the maximum retransmission attempts
* of the association.
* Returns an error if the new association retransmission value is
* greater than the sum of the retransmission value of the peer.
diff -Nurp linux-2.6.20/net/sunrpc/svcauth.c linux-2.6.20-the-the/net/sunrpc/svcauth.c
--- linux-2.6.20/net/sunrpc/svcauth.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/net/sunrpc/svcauth.c 2007-02-22 08:02:10.000000000 +0100
@@ -65,7 +65,7 @@ int svc_set_client(struct svc_rqst *rqst
}

/* A request, which was authenticated, has now executed.
- * Time to finalise the the credentials and verifier
+ * Time to finalise the credentials and verifier
* and release and resources
*/
int svc_authorise(struct svc_rqst *rqstp)
diff -Nurp linux-2.6.20/net/tipc/link.c linux-2.6.20-the-the/net/tipc/link.c
--- linux-2.6.20/net/tipc/link.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/net/tipc/link.c 2007-02-22 08:00:39.000000000 +0100
@@ -1128,7 +1128,7 @@ int tipc_link_send_buf(struct link *l_pt
*/
* tipc_link_send(): same as tipc_link_send_buf(), but the link to use has
- * not been selected yet, and the the owner node is not locked
+ * not been selected yet, and the owner node is not locked
* Called by TIPC internal users, e.g. the name distributor
*/

diff -Nurp linux-2.6.20/scripts/basic/docproc.c linux-2.6.20-the-the/scripts/basic/docproc.c
--- linux-2.6.20/scripts/basic/docproc.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/scripts/basic/docproc.c 2007-02-22 08:03:34.000000000 +0100
@@ -211,7 +211,7 @@ void find_export_symbols(char * filename
* Document all external or internal functions in a file.
* Call kernel-doc with following parameters:
* kernel-doc -docbook -nofunction function_name1 filename
- * function names are obtained from all the the src files
```

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

[PATCH] [TRIVIAL] Fixing occurrences of "the the "

```
+ * function names are obtained from all the src files
* by find_export_symbols.
* intfunc uses -nofunction
* extfunc uses -function
diff -Nurp linux-2.6.20/sound/pci/ac97/ac97_codec.c linux-2.6.20-the-the/sound/pci/ac97/ac97_codec.c
--- linux-2.6.20/sound/pci/ac97/ac97_codec.c 2007-02-04 19:44:54.000000000 +0100
+++ linux-2.6.20-the-the/sound/pci/ac97/ac97_codec.c 2007-02-22 08:03:22.000000000 +0100
@@ -1075,7 +1075,7 @@ static void check_volume_resolution(stru
unsigned short val;
snd_ac97_write(ac97, reg, 0x8080 | cbit[i] | (cbit[i] << 8));
/* Do the read twice due to buffers on some ac97 codecs.
- * e.g. The STAC9704 returns exactly what you wrote the the register
+ * e.g. The STAC9704 returns exactly what you wrote the register
* if you read it immediately. This causes the detect routine to fail.
*/
val = snd_ac97_read(ac97, reg);
```

—  
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—  
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